

Intro to PhD Project: Automated Visual Taxonomic Identification and Clustering of Insects

PhD Student: Roberta Hunt¹

Supervisors: Kim Steenstrup Pedersen¹, François Lauze¹

In collaboration with Alexey Solodovnikov² and Anders Drud Jordan²

¹Department of Computer Science, University of Copenhagen ²Natural History Museum of Denmark

Contact Information:

✉ r.hunt@di.ku.dk

Research Goal

Use and develop state-of-the-art image processing techniques to increase the efficiency and effectiveness of phylogenetic research

Introduction

Determining the phylogeny (evolutionary distance) of insect species is currently a manual and time-consuming task undergone by expert entomologists. We hope to find ways to **make phylogenetic research more efficient** using state-of-the-art deep learning techniques to generate hierarchical clusters of species which can then be used to automatically create a phylogenetic tree where the results of the phylogenetic tree are interpretable.

In this project we will focus on the species rich family of rove beetles (*Staphylinidae*) which contains at least 52,000 known species [1].

Dataset

Much of the phylogenetic research completed is done on so called '**pinned-insect**' collections kept at research facilities in Natural History Museums around the world. A single museum can house millions of insect specimens in this manner. See Figure 1 below. This method of housing specimens makes it very easy to collect and compare images of different specimens, since they tend to have a standard view point (dorsal) and pose.

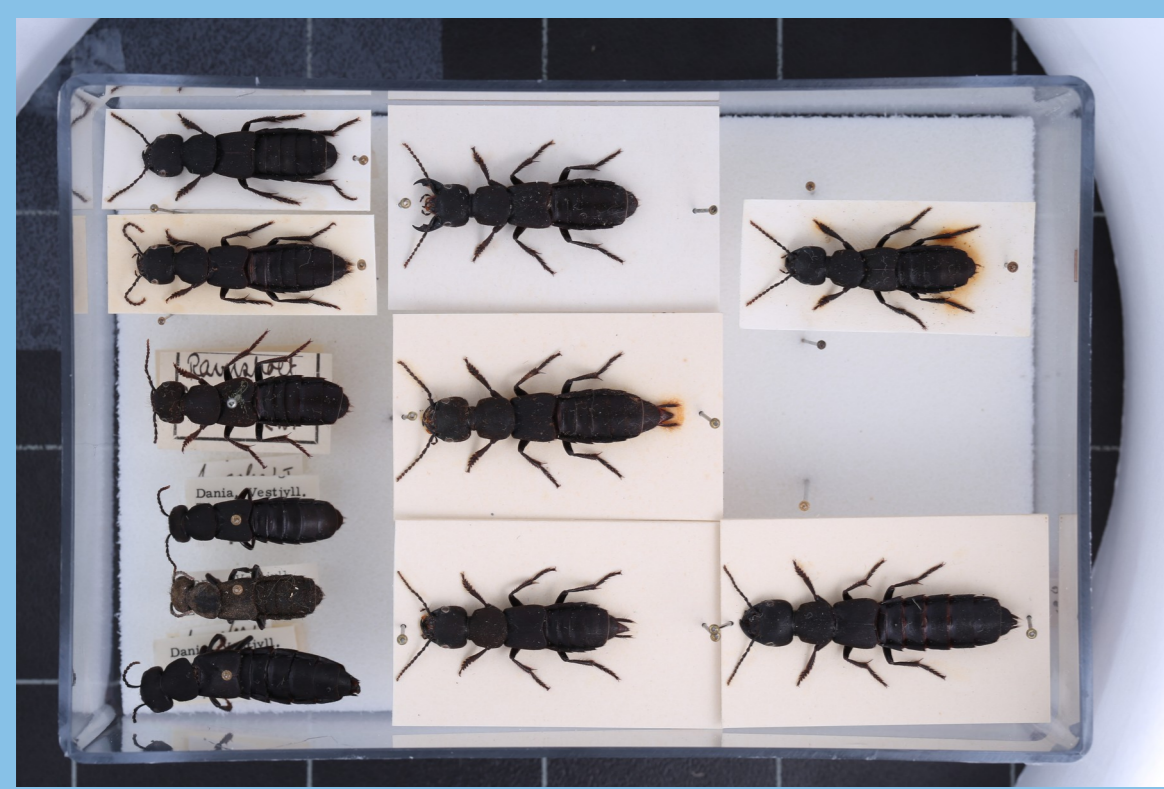


Figure 1: Example image of pinned insect collection from the Natural History Museum of Denmark

Images of over **19,000 specimens** from **218 species** (from 44 genera) of rove beetle has already been collected. An overview of the data distribution is provided in Figure 2 below. This dataset will most likely be supplemented with further images based on expert advice from the entomologists attached to the team as the project progresses.

References

[1] Gusarov V.I. (2018) Phylogeny of the Family Staphylinidae Based on Molecular Data: A Review. In: Betz O., Irmeler U., Klimaszewski J. (eds) Biology of Rove Beetles (Staphylinidae). Springer, Cham. https://doi.org/10.1007/978-3-319-70257-5_2

[2] Systematic revision of the genera Homalolinus and Ehomalolinus (Coleoptera, Staphylinidae, Xantholinini) - Scientific Figure on ResearchGate. Available from: https://www.researchgate.net/figure/A-B-Dorsal-view-A-Atrecus-macrocephalus-Othiini-redrawing-of-Smetana-1982-B_fig3_230444137 [accessed 3 Aug, 2021]

[3] McKenna, D.D., Scully, E.D., Pauchet, Y. et al. Genome of the Asian longhorned beetle (*Anoplophora glabripennis*), a globally significant invasive species, reveals key functional and evolutionary innovations at the beetle-plant interface. *Genome Biol* 17, 227 (2016). <https://doi.org/10.1186/s13059-016-1088-8>

Research Steps, Unanswered Questions and Potential Directions

1 Dataset preparation

Specimen-level cropping, labelling, segmentation and preprocessing

2 Species-level representation generation:

Create a representation (embedding, distribution, etc) of each species in a latent space that we can use to calculate the distance between species

Unanswered Questions:

- How can we train an embedding to specifically encode species-level information and not specimen information.
 - Could we use a modified version of self-supervised learning where some percentage of the embedding encodes species level information, and the rest encodes specimen-specific information?
- Which fields tackle similar problems of creating grouped clusters?
 - Fashion? Where many different instances (specimens) and views (poses) of a type of clothing (eg, shirt) exist, which we may want to group together

3 Generate Interpretable Representations

Use species level representations to generate representations that biologists can use and understand. This could be a dichotomous tree, or more likely a sketch showing the average or prototypical example of each species.

Unanswered Questions:

- How can we best generate a prototypical representation of each species?
 - Could we use 'deep dreaming' to maximize the classification of each species? (get the most species-like example)
 - Could we use adversarial networks?
 - Could we use autoencoders? Or VAEs?
- Should/Can we make this look like a sketch, similar to the biologists currently use?
 - Could we use style transfer or similar?

4 Generate Phylogenetic Tree

After latent space generation, group specimens/species into hierarchical clusters

Unanswered Questions:

- Which hierarchical clustering method will give the most accurate evolutionary representation of the data

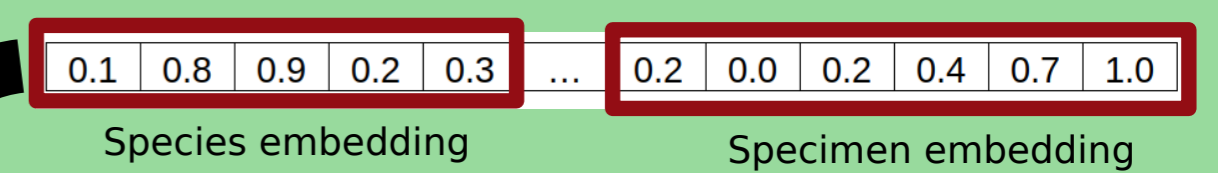
Research Steps, Visualized



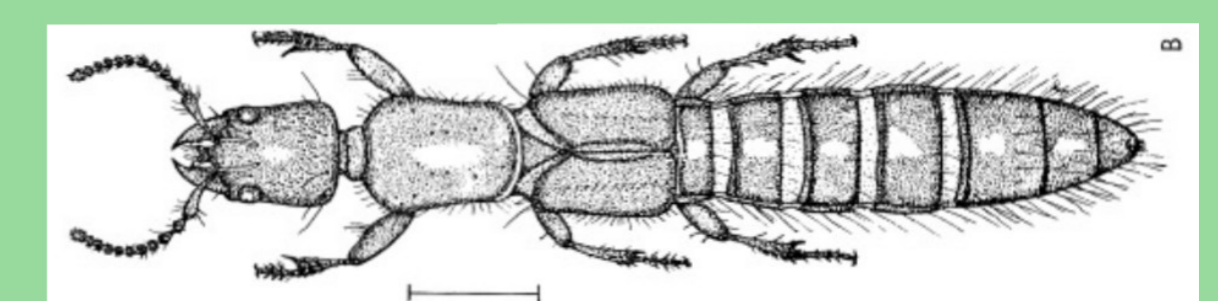
1



2



3



Interpretable representation/sketch of prototypical specimen from species. (Used with permission, from [2])

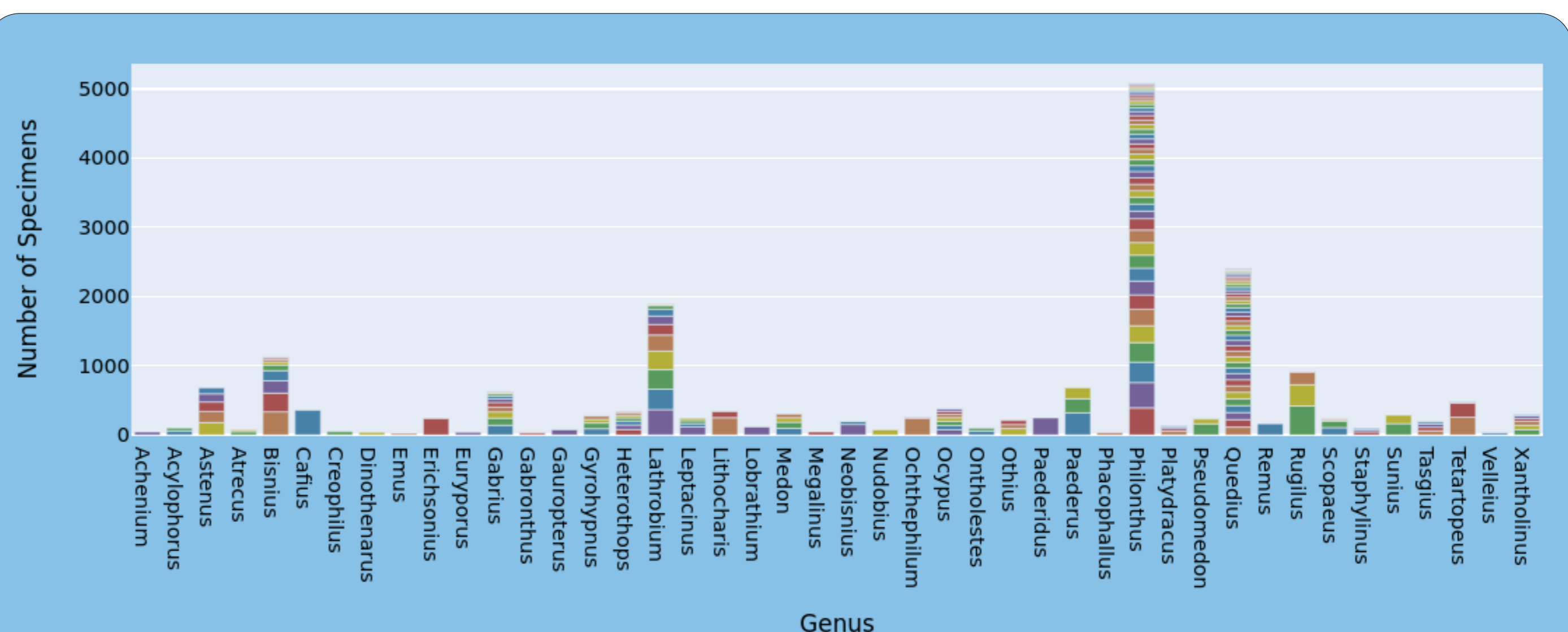
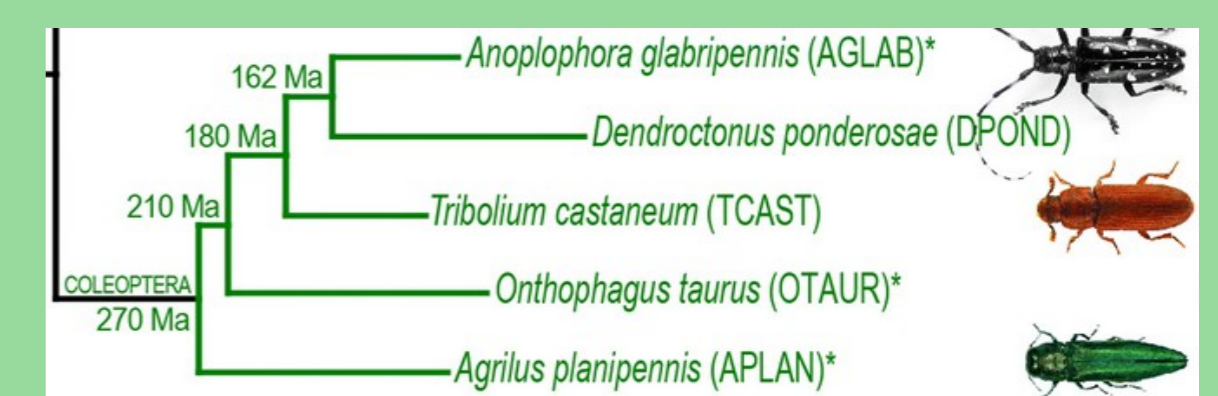


Figure 2: Distribution of specimens already in dataset by Genus (x axis) and Species (stacked bars)